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About This Game

ALL-STARS DUNGEONS AND DIAMONDS (ASDAD for short) is a competitive Arcade-style game where two players face each other in a diamond-collecting **race**. The player with the largest number of gems at the end of the round wins. Things quickly become more complicated, though, as collecting diamonds will reveal items buried underground that will grant players the ability to attack the opponent or obtain temporary boosts that will help them win the race.

- Intense 2 Player (local multiplayer) **Competitive Arcade** action!
- 7 Different Characters! (4 Original Characters + 3 Guests from other indie titles!*)
- 10 different items and 4 different worlds!
- Customizable match settings (for normal mode) allow you to change the rules and pace of the game!
- Extra game mode "Race for the Idol" where the first player to reach the sacred gold statue at the end of the maze wins!

* Guest Characters are featured in ASDAD with the proper permission from their owners.

Title: ASDAD: All-Stars Dungeons and Diamonds

Genre: Indie

Developer:

Giant Enemy Labs

Publisher:

Giant Enemy Labs

Release Date: 1 Oct, 2015

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English



No one ever sits with poor Nugget. Nugget does not have any friends.

(Walk away from Nugget)

BISCUITS

\$2.00







I liked the planning and design of the battles. There're some minor bugs, but devs fix them like every day). Great game! I feel like it plays better now than it did 20 years ago. Controls feel really good. I didn't rage quit!!!

Totally worth every penny!

Here is some gameplay to get a feel for the first level.

<https://youtu.be/VsIA0lfpmL8>. Totally awesome game combines third-person shooters and tower defense seamlessly. Well this was...indifferent. It was certainly different than Close Your Eyes. It was more rough, not as polished or concise, but in no way does that mean bad. The horror element was quite nice, unexpected at some points, but still nice. Again, a little reminiscent of Silent Hill.

I thought the fact that you made the Demon King a Let's Player was really creative, too. At some points, the story was a little vague, and other parts were really fleshed out, but other than that, still great.

Very excited for Red Haze in the next few days! ^^ Keep it up!

If you're a fan of RPG Maker horror games, play it.. I was so extremely excited for this game to come out, despite there being less visible hype like with other games, i was talking non stop about how good these games are, they mix interactive story telling with the repetitiveness of a real life and adventure, but its only JUST repetitive enough to be understandable, it makes you feel like you're really working towards being stronger in your quest to become a hero, i love these games so much, they're so pretty, so well thought out and amazing!!!!

just finished it, it isnt as good as HOTK 2, will try to max all stats to see if something special happens. I maxed all stats and not much more happened, this is not anywhere near as good as HOTK 2 its about the same as hotk1.

on thinking about this for a while, this game in comparison to the first and second, feels very rushed, almost soulless, the girl you save isnt interested in you, the side quests are only necessary in order to get enough fame to talk to ♥♥♥♥♥♥ people with ♥♥♥♥♥♥ problems, only one person constantly calls you a hero at the end of the game, one guard you can click over and over, everyone else couldnt care less about you, the game is a grind and is cold and boring, not to mention feels smaller and more cramped than hero of the kingdom 2.

pros:

plentiful resources that respawn

ability to craft your own items, potions and food, sleep anywhere

cons:

plentiful resources that respawn

open camp anywhere makes you feel completely disconnected from the world after a while, takes away that necessity to revisit taverns and feel like you're in the world

repetative cheaty ways to gain infinite money

extremely basic story

princess you rescue barely even thanks you

feels lonely and cold after you win

not enough necessity to rebuild things like bridges

no hiring of mercenaries and builders

despite being plentiful of things to click on the game feels unfathomably sparse,

excruciatingly grindy combat that takes advantage of the respawning of monsters

feels like a cash grab on the fame of the first two games.. really NEEDS more players online. And the dev team needs to work out rough edges. Otherwise cool game could be a cool new esport. Only time will tell. Im ready ARE YOU?????????????????

This game is fun but become complicated after some hours of playing, overall its a great game for all the trading possibility and the sea battles.

Easy to handle but hard to master, and once you are well expanded it could give you headache to set trading route and manage all your colony.

A lots of detailed ships, possibility to have lots of fleet for trading or battle and possibility to set some automated trading road, exactly like you want them.

Nice graphic both on the map and during sea battle.

The diplomacy is well done, so you can directly trade some material with the other nations, ask anyone to start/stop doing war and things like that.

You need money to rules safety, and it's fun to make the mission, (better with the DLC).

Still having a lots of fun trying to get the achievement and playing the tactical sea battle.

9V10. Colortone is an amusing little game that combines color mixing with puzzle solving, together these elements bring a fun little concept that's sure to entertain players.

PROS:

+ Stylish, minimalist design: The graphics are simplistic, and with the muted color tone it's also pleasant to look at.

+ Effective concept: the game revolves around mixing colors to progress throughout the levels, and instead of continuously adding more and more stuff the levels develop and build around this single gimmick.

+ Acceptable difficulty for all levels of players: It starts at just the right difficulty and steadily builds up to harder challenges.

+ Enjoyable to fool around with: It's so much fun to mix colors together, and especially to destroy breakable walls with the appropriate color.

CONS:

- No checkpoints...?: Some levels seem to have you respawn at a certain point in the level if you die, while others make you restart all the way back to the beginning. This is problematic as some longer levels make you start over from the beginning.

- Minor glitches: Some objects won't respawn if they fall into a pit of lava, for one. There was also an unusual glitch where a board I was carrying suddenly doubled in length. Like... what?

- Too short: Colortone can be completed in fewer than 2 hours, even less if you know what you're doing.

Overall Colortone is a fun little game, and a nice time-killer when you want to wind down from more intense games.

On expert mode its a decently difficult finding game.

However, the story is most unique and funny.

Played it with my children and we laughed quite a bit.. You get what you paid for, 5K achievements at minimum price. If you're an achievement hunter looking to increase the number of achievements on your profile showcase, then I highly recommend buying this. Else don't waste your money. This is not a game, it's just a way of distributing achievements.. I will say it looks interesting, but the controls are jank. I got this basicly for free though from Steam so I can't be too harsh, but I had to start by looking up a controller fix for my 360 controls because the keyboard plays without the mouse. Only that every fix for the controller has the plane drift slightly to the left and its a super common problem turns out from 50 forum posts.. I would love to play this magnum opus of a game yet no one seems to be connecting to my server when I want to play. This must be some kind of mistake or bug that may need to be fixed in a future upate. I would also like to say that the gun models look super GNARLY!!! I almost couldn't play because of how astounded I was at the quality of the graphics in this game. I wish that there would be a sniper that could be added into the game to make it more TACTICOOL to enhance my GAMER EXPERIENCE. If you want to see a montage of my EPIC GAMER SHOTS please visit my [twitch.tv/miekshreds](https://www.twitch.tv/miekshreds) to see the most EPIC GAMER SHOTS in this game's history. Thank you for this amazing experience. This game is leading the next generation of gaming! It also helped to cure my depression after my wife left me for her boyfriend. I never thought there could be such a perfect game yet here it is. Thank you very much for this experience... nay this gift of a game.. Just as brilliant as the first two. I love trying to find everything... Hopefully theres more in the future!. Really good game!. I would ABSOLUTELY recommend this game to anybody who just.. likes stuff.

[I won't lie. I bought the game because Egypt + bunny. That's the combo that can make me toss money at my screen without any second thought.](#)

[The graphics are pretty but dynamic and cute.](#)

[The level design is beyond what's expected of the AAA industry, no exageration.](#)

[The narrative is funny, well thought-out and well layered. Just a wonderful experience.](#)

[The mechanics are varied, they feel amazing and are introduced in a clever way.](#)

[THERE IS A JOJO REFERENCE !!!!!!!!!!!](#)

[Probably the best game I've played in a long time.](#)

[10/10. Bless the devs.](#)

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